

Raisho, Rick

04/17/3132

FILING NOTES:

FIELD RESEARCH  
S111, S002

04/01/3132

THOUGHT CONTROL  
C028, C029

CERTIFIED

IMAGE ACQUISITION  
G357, G224, G037

04/09/3132

CORRECTION ENFORCEMENT  
L301, L033

APPROVED

FILING  
D327 04/17/3132

Record No  
FE-128-PE

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CLASSIFIED  
05P

EYES ONLY

CLASSIFIED



**NAME: RICK RAISHO**

Record No  
FE-128-01

**FACTION: Republic of the Sphere**

**DOB: 06/13/3096**

**REGIMENT: Knights**

**HAIR: Brown**

**MECH: Centurion**

**EYES: Blue**

Although he grew up in a community dominated by the Japanese-styled culture of the Draconis Combine, Rick Raisho was always obsessed with the Knights of the Sphere. His fascination with the warrior police, who represented the order of a peace-loving Republic, did not sit well with his family and peers, but that didn't stop him from applying to become a Knight, swearing to the ideals of a warrior trained to support Devlin Stone's utopia.

As a Knight-Errant, Raisho's BattleMech skills and his willingness to take the initiative in a crisis situation earned him several commendations. At age 27, he was

nominated for Knighthood after his heroic actions on New Kyoto, where he coordinated the local militia in repelling a heavy raiding force from one of the independent worlds of the shattered Free Worlds League.

Ironically, the very action that helped make Raisho a Knight was the first in which he truly came to realize the clash between Knightly ideals and the horrible reality of warfare. Since then, a cynical attitude has gradually taken hold of him, directed at the very Republic he has sworn his life to protect.

Record No  
FE-128-01



**MECH: CENTURION**

Record No  
FE-128-02

**Serial Number: FS775-97T**

**Mass: 50 tons**

**Chassis: Corean Model K7**

**Power Plant: Nissan 200**

**Cruising Speed: 43.2 kph**

**Maximum Speed: 64.8 kph**

**Jump Jets: None**

**Armor: StarGuard III**

**Armament:**

1 Luxor Devastator-20  
Autocannon

1 Luxor 3R LRM-10

**Commentary**

Record No  
FE-128-02

A popular medium 'Mech in all the Great House armies, the Centurion was most favored in its day by House Davion for its versatility and mobility. An ancient design, dating back to just after the fall of the original Star League, many variations of this 'Mech exist, including this powerful support version which mounts a heavier autocannon for a stronger close-range punch.

Serial number FS775-97T, nicknamed "Mal," originally served in House Davion's armed forces before the formation of the Federated Commonwealth. Its pilot, Malachai Hollensteiner, a MechWarrior of noble upbringing, took the 'Mech with him into retirement just before the FedCom Civil War. During the Jihad, Hollensteiner's son, Owen, used this same machine to help Devlin Stone fight the Blakist menace. When Owen died, he left the Centurion to Stone's Knights, but only on the condition that it continue to serve in his father's name.