Type:	Wagoneer
Tech Rating:	B
Chassis Type:	Wheeled
Mass:	2000 kg
Chassis Modifications:	
	Trailer, Armored
Crew:	2
Cargo:	

Engine Type:	NA
Cruise MP/Safe Thrust:	0
Flank MP/Maximum Thrust:	0
Range (km)/Thrust Points	NA
Heat Sinks:	0
Armor Type	BAR 8
Armor Points	8

Location	Internal Structure	Armor Value
Front	1	2
Right/Left Side	1	2
Rear	1	2

Controls: None

Weapons and Equipment:

Seating for 2

20 kg for pintle equpiment (capable of mounting 400 kg in weapons)

495 kg reserved for light/medium weapons and ammo*

*common mounts include 4 AA Guns or 2 Support MGs

Type:	Steam Tractor
Tech Rating:	B
Chassis Type:	Wheeled
Mass:	8 tons
Chassis Modifications:	
	Tractor
Crew:	1
Cargo:	

Engine Type:	Steam
Cruise MP/Safe Thrust:	1
Flank MP/Maximum Thrust:	2
Range (km)/Thrust Points	1111 km
Heat Sinks:	0
Armor Type	BAR 4
Armor Points	8

Location	Internal Structure	Armor Value
Front	1	2
Right/Left Side	1	2
Rear	1	2

Controls:	None
Weapons and Equipment:	
	3 tons industrial equipment

Cost: 17316

Type:	Technical
Tech Rating:	B
Chassis Type:	Wheeled
Mass:	3500 kg
Chassis Modifications:	
Crew:	2 + 3 pillion
Cargo:	

Engine Type:	ICE
Cruise MP/Safe Thrust:	4
Flank MP/Maximum Thrust:	6
Range (km)/Thrust Points	1771 km
Heat Sinks:	0
Armor Type	BAR 5
Armor Points	10

Location	Internal Structure	Armor Value
Front	1	3
Right/Left Side	1	3
Rear	1	1

Controls: None

Weapons and Equipment:

2 x Seats

3 x Pillion Seating

Pintle Mount (50 kg)

1500 kg for light/medium weapons and ammo*

*most common variants use 4 x Support Machineguns

Type:	Mustang Fighter
Tech Rating:	B
Chassis Type:	Fixed Wing
Mass:	4100 kg
Chassis Modifications:	
	Propellor

Crew:	1
Cargo:	

Engine Type:		ICE
	Cruise MP/Safe Thrust:	2
	Flank MP/Maximum Thrust:	3
Range (km)/Thrust Points		57 pts
Heat Sinks:		0
Armor Type		BAR 3
Armor Points		8

Location	Internal Structure	Armor Value
Fore		2
Right/Left Wing		2
Aft		2
Body	2	

Controls: None

Weapons and Equipment:

1 x Seat

2 Light Hardpoints

1500 kg light/medium weapons

Type:	Thompson Light Scout Car
Tech Rating:	C
Chassis Type:	Wheeled
Mass:	1250 kg
Chassis Modifications:	
	OffRoad
Crew:	2 + 2 pillion seats
Cargo:	204 kg

Engine Type:	ICE
Cruise MP/Safe Thrust:	8
Flank MP/Maximum Thrust:	12
Range (km)/Thrust Points	1600 km
Heat Sinks:	0
Armor Type	BAR 2
Armor Points	6

Location	Internal Structure	Armor Value
Front	1	2
Right/Left	1	1
Rear	1	2

Controls: None

Weapons and Equipment:

Pintle (15 kg)

Type:	Trailer

Engine Type:	NA

Tech Rating:	C
Chassis Type:	Wheeled
Mass:	2500
Chassis Modifications:	
	Off-Road
	Trailer
Crew:	0
Cargo:	1720 kg

Variant: Liquid Cargo Carrier

Cruise MP/Safe Thrust:	NA
Flank MP/Maximum Thrust:	NA
Range (km)/Thrust Points	NA
Heat Sinks:	0
Armor Type	BAR 4
Armor Points	4

Location	Internal Structure	Armor Value
Front	1	1
Right/Left	1	1
Rear	1	1

Controls:

Weapons and Equipment:

Type:	Tractor/Skid Steer Vehicle
Tech Rating:	C
Chassis Type:	Wheeled
Mass:	4750
Chassis Modifications:	
	Off-Road
	Tractor
Crew:	2
Cargo:	2650 kg
Variant:	

Engine Type:	ICE
Cruise MP/Safe Thrust:	3
Flank MP/Maximum Thrust:	5
Range (km)/Thrust Points	1941 km
Heat Sinks:	0
Armor Type	BAR 4
Armor Points	8

Location	Internal Structure	Armor Value
Front	1	2
Right/Left	1	2
Rear	1	2

Controls:

Weapons and Equipment:

Type:	Erikson 998 2.5 ton truck
Tech Rating:	C
Chassis Type:	Wheeled
Mass:	4,998 kg (5 tons)
Chassis Modifications:	
	Off Road
Crew:	2 + 2 pillion seats
Cargo:	2626kg
Variant:	Liquid cargo variant 3,500 liter

Engine Type:	ICE
Cruise MP/Safe Thrust:	5
Flank MP/Maximum Thrust:	8
Range (km)/Thrust Points	1600 km
Heat Sinks:	0
Armor Type	BAR3
Armor Points	12

Location	Internal Structure	Armor Value
Front	1	3
Right/Left	1	3
Rear	1	3

Controls: None

Weapons and Equipment:

Pintle (15kg)

Type:	Williams	Armored Car
Tech Rating:	C	
Chassis Type:	Wheeled	
Mass:	12.5 tons	
Chassis Modifications:	None	
Crew:	3	
Cargo:	NA	

Engine Type:	Fuel Cell
Cruise MP/Safe Thrust:	5
Flank MP/Maximum Thrust:	8
Range (km)/Thrust Points	952 km
Heat Sinks:	0
Armor Type	BAR 6
Armor Points	28

Location	Internal Structure	Armor Value
Front	2	9
Right/Left	2	7
Rear	2	5

Controls: Basic

Weapons and Equipment:

Light Rifle

1 ton Light Rifle Ammo