Type:	Van Wert	Ground Attack Fighter
Tech Rating:	C	
Chassis Type:	Fixed Wing	
Mass:	10 tons	
Chassis Modifications:		
	4 light hardpoints	
	Armored	
Crew:	1	
Cargo:	NA	

Engine Type:	ICE
Cruise MP/Safe Thrust:	2
Flank MP/Maximum Thrust:	3
Range (km)/Thrust Points	20 pts
Heat Sinks:	0
Armor Type	BAR 8
Armor Points	14

Location	Internal Structure	Armor Value
Fore		5
Right/Left Wing		3
Aft		3
Body	1	

Controls: Basic

Weapons and Equipment:

Revolver Cannon

2 tons Revolver Cannon Ammo

4 light hard points

Type:	Carlton	Air Superiority Fighter
Tech Rating:	C	
Chassis Type:	Fixed Wing	
Mass:	15 tons	
Chassis Modifications:		
	VSTOL	
Crew:	1	
Cargo:	6 light hard points	

Engine Type:	ICE
Cruise MP/Safe Thrust:	4
Flank MP/Maximum Thrust:	6
Range (km)/Thrust Points	40
Heat Sinks:	0
Armor Type	BAR 4
Armor Points	15

Location	Internal Structure	Armor Value
Fore		4
Wings		4
Aft		3
Body	2	

Controls: Basic

Weapons and Equipment:

2 Light Chain Guns

1/2 ton Light Chain Gun Ammo

6 Light Hard Points

Type:	Jackson	Fighter Bomber
Tech Rating:		C
Chassis Type:		Fixed Wing 3
Mass:		35 tons
Chassis Modifications:		
Crew:		2
Cargo:		
		12 ton internal bomb bay
		2 Hard Points
		6 Light Hard Points

Engine Type:	ICE
Cruise MP/Safe Thrust:	3
Flank MP/Maximum Thrust:	5
Range (km)/Thrust Points	160 pts
Heat Sinks:	0
Armor Type	BAR 4
Armor Points	31

Location	Internal Structure	Armor Value
Fore		8
Wings		8
Aft		7
Body	4	

Controls: Advanced

Weapons and Equipment:

2 x Light Chain Gun

1.5 tons Light Chain Gun Ammo

12 ton Internal Bomb Bay

2 Hard Points

6 Light Hard Points

Type:	RX1	Torpedo Boat Destroyer (Destroyer)
Tech Rating:		C
Chassis Type:		Naval Flotation Hull
Mass:		3000 tons
Chassis Modifications:		
		None
Crew:	5 officers, 40 crew	
Cargo:	375 tons cargo	
Lifeboats: 10		
Cabins:	5 First Class	40 Second Class
Support Structure:	1 Field Kitchen, 4 tons Communication gear	

Engine Type:		ICE
	Cruise MP/Safe Thrust:	4
	Flank MP/Maximum Thrust:	6
Range (km)/Thrust Points		3700 km
Heat Sinks:		0
Armor Type		BAR 6
Armor Points		229

Location	Internal Structure	Armor Value
Front	32	23
Front R/L	32	28
Rear R/L	32	28
Rear	32	22
Turrets 1, 2 & 3	32	24
Turret 2 & 3	32	24

Controls: Basic

Weapons and Equipment:

2 x "Triple" 3 inch guns in turret 1

2 x "Triple" three inch guns in turret 2

2 x "Triple" three inch guns in turret 3

2 x Heavy Chain Guns in 10 Sponson Turrets

25 tons Triple ammo (250 shots)

5 tons heavy chain gun ammo (250 shots)

4 Torpedo Tubes

40 Torpedos

Type:	ML25	Torpedo Boat Destroyer (guided Missile Destroyer)
Tech Rating:		C
Chassis Type:		Naval Flotation Hull
Mass:		3000 tons
Chassis Modifications:		
		None
Crew:	5 officers, 30 crew	
Cargo:	103 tons cargo	
Lifeboats: 10		
Cabins:	5 First Class	30 Second Class
Support Structure:	1 Field Kitchen, 4 tons Communication gear	

Engine Type:		ICE
	Cruise MP/Safe Thrust:	4
	Flank MP/Maximum Thrust:	6
Range (km)/Thrust Points		3700 km
Heat Sinks:		0
Armor Type		BAR 6
Armor Points		229

Location	Internal Structure	Armor Value
Front	32	29
Front R/L	32	28
Rear R/L	32	28
Rear	32	28
Turret 1	32	30
Turret 2	32	30

Controls: Basic

Weapons and Equipment:

1 x "Fiver" Five inch gun in turret 1

2 x "Triple" Three inch gun in turret 2

2 x Medium Range guided Missile Launchers

6 x Short Range guided Missile Launchers

10 Medium Range guided Missiles

24 Short Range guided Missiles

2 x Heavy Chain Guns in 10 Sponson Turrets

10 tons Fiver ammo (40)

15 tons Triple ammo (150 shots)

5 tons heavy chain gun ammo (250 shots)

4 Torpedo Tubes

40 Torpedos

Type:	VT99	Battle Cruiser
Tech Rating:		C
Chassis Type:		Naval Flotation Hull
Mass:		14,000 tons
Chassis Modifications:		
		Armored
Crew:		20 Officers, 150 enlisted 30 special ops troops
Cargo:		812 tons
Lifeboats:		40 Lifeboats
Cabins:		20 First Class 180 second class
Support Structure:		
		MASH, Field Kitchen
		Helipad & 2 Light Vehicle Bay

Engine Type:	ICE
Cruise MP/Safe Thrust:	4
Flank MP/Maximum Thrust:	6
Range (km)/Thrust Points	2380 km
Heat Sinks:	0
Armor Type	BAR 8
Armor Points	780

Location	Internal Structure	Armor Value
Front	37	78
Front Left/Right	37	78
Rear Left/Right	37	78
Rear	37	78
Turrets 1 & 2 (8's)	37	96
Turrets 3 & 4 (3's)	37	60

Controls: Basic

Weapons and Equipment:

- 2 x Eighters 8 inch cannon (Turret 1)
- 2 x Eighters 8 inch cannon (Turret 2)
- 2 x Triples 3 inch cannon (Turret 3)
- 2 x Triples 3 inch cannon (Turret 4)
- 10 x 2 Heavy Chain Guns in Sponson Turrets
  - 20 tons Triple ammo (200 shots)
  - 40 tons eighter ammo (80 shots)
  - 10 tons Heavy Chain Gun ammo (500 shots)
- 4 x Torpedo Tubes
  - 24 Torpedos

Type:	Georgia	Light Aircraft Carrier
Tech Rating:		C
Chassis Type:		Naval Displacement Hull
Mass:		27,000 tons
Chassis Modifications:		
		None
Crew:		60 officers, 320 crew, 98 Airwing Crew, 44 C4 Staff, 325 marines
Cargo:		1275 tons cargo
Lifeboats:		20 lifeboats
Cabins:		100 First Class Cabins, 750 Second Class Cabins
Support Structure:		5 MASH Units w/10 add'l operating theaters, 10 Field Kitchen
		3 Flight Decks, 4 lift hoists, 30 Conventional Aircraft Bays,
		6 light vehicle bay (VTOL), 14 light vehicle bay (general vehicle)
		30 lifeboats

Engine Type:		ICE
	Cruise MP/Safe Thrust:	3
	Flank MP/Maximum Thrust:	5
Range (km)/Thrust Points		3165 km
Heat Sinks:		0
Armor Type		BAR 6
Armor Points		1406

Location	Internal Structure	Armor Value
Fore	39	236
Fore Left/Right	39	234
Aft Left/Right	39	234
Aft	39	234

Controls: Basic

Weapons and Equipment:

30	Conventional Aircraft
6	VTOL
2	Landing Craft
14	General Vehicle
6	Sponson Turrets (2 Revolver Cannon)
	12 tons Revolver Cannon
6	Heavy SAM Launchers
	18 Heavy SAM missiles

Type: Carolina Escort Carrier

Tech Rating: C

Chassis Type: Flotation Hull

Mass: 8,500 tons

Chassis Modifications: None

Crew: 10 Officers, 100 enlisted

Cargo: 360 tons

1 Flight Deck

15 Light Vehicles (750 tons)

10 Second Class Quarters

100 Steearage Quarters

1 Field Kitchen

15 Lifeboats

Engine Type: ICE

Cruise MP/Safe Thrust: 4

Flank MP/Maximum Thrust: 6

Range (km)/Thrust Points 1634 k m

Heat Sinks: 0

Armor Type BAR 6

Armor Points 281

Location	Internal Structure	Armor Value
Front	35	47
Front Right/Left	35	47
Rear Right/Left	35	47
Rear	35	46

Controls: Basic

Weapons and Equipment:

2 Light Chain Guns (Front) w/1 ton Ammo

2 Light Chain Guns (FL) w/1 ton Ammo

2 Light Chain Guns (FR) w/1 ton Ammo

2 Light Chain Guns (RL) w/1 ton Ammo

2 Light Chain Guns (RR) w/1 ton Ammo

2 Light Chain Guns (Rear) w/1 ton Ammo

1 Light SAM Launcher (Front) w/ 6 Light SAM Missiles

1 Light SAM Launcher (FR) w/ 6 Light SAM Missiles

1 Light SAM Launcher (FL) w/ 6 Light SAM Missiles

1 Light SAM Launcher (RR) w/ 6 Light SAM Missiles

1 Light SAM Launcher (RL) w/ 6 Light SAM Missiles

1 Light SAM Launcher (Rear) w/ 6 Light SAM Missiles