Tech Rating:	D
Chassis Type:	Tracked
Mass:	17 tons
Chassis Modifications:	
	Armored
Crew:	2
Cargo:	None

Cruise MP/Safe Thrust:	4
Flank MP/Maximum Thrust:	6
Range (km)/Thrust Points	740 km
Heat Sinks:	3
Armor Type	BAR 10
Armor Points	39

Location	Internal Structure	Armor Value
Front	2	8
Right/Left	2	8
Rear	2	5
Turret	2	10

Controls:	Advanced
Weapons and Equipment:	
Medium Laser	(Turret)
Power Amplifier	

Type:	Silver Wolf Light Tank	(Rothstein Defense Solutions)
Tech Rating:	D	
Chassis Type:	Tracked	
Mass:	29 tons	
Chassis Modifications:		
Crew:	3	
Cargo:		

Engine Type:	ICE
Cruise MP/Safe Thrust:	4
Flank MP/Maximum Thrust:	6
Range (km)/Thrust Points	435 km
Heat Sinks:	0
Armor Type	BAR 7
Armor Points	54

Location	Internal Structure	Armor Value
Front	3	12
Right/Left Side	3	10
Rear	3	8
Turret	3	14

Controls: Advanced

Weapons and Equipment:

1 x Medium Rifle (Turret)

2 tons Medium Rifle Ammo

1 x Machinegun (Front)

.5 tons Machinegun Ammo (100)

Type:	Sandoval	Medium Tank
Tech Rating:	D	
Chassis Type:	Tracked	
Mass:	35 tons	
Chassis Modifications:	Armored	
	Omni*	
Crew:	4	
Cargo:		

Prime Heavy Tank

Engine Type:		Fission (9 ton)
	Cruise MP/Safe Thrust:	3
	Flank MP/Maximum Thrust:	5
Range (km)/Thrust Points		NA
Heat Sinks:		8
Armor Type		BAR 10
Armor Points		78

Location	Internal Structure	Armor Value
Front	4	15
Right/Left Side	4	15
Rear	4	10
Turret	4	23

Controls: Advanced (1 ton tons)

Weapons and Equipment:

Large Laser (Turret -1 ton)

Alternate IFV

Engine Type:		Fission (9 ton)
	Cruise MP/Safe Thrust:	4
	Flank MP/Maximum Thrust:	6
Range (km)/Thrust Points		NA
Heat Sinks:		0
Armor Type		BAR 10
Armor Points		31

Location	Internal Structure	Armor Value
Front	4	7
Right/Left Side	4	7
Rear	4	6
Turret (1 ton)	4	4

Controls: Advanced (1 ton tons)

Weapons and Equipment:

MG + .5 ton Ammo (Turret)

SRM-2 +1 ton Ammo (Turret)

1 Squad Infantry (Body)

Type:	Running Bear Main Battle Tank	(Rothstein Defense Solutions)
Tech Rating:	D	
Chassis Type:	Tracked	
Mass:	58 tons	
Chassis Modifications:		
	Armored	
Crew:	4	
Cargo:		

Engine Type:	ICE
Cruise MP/Safe Thrust:	4
Flank MP/Maximum Thrust:	6
Range (km)/Thrust Points	930 km
Heat Sinks:	0
Armor Type	BAR 10
Armor Points	111

Location	Internal Structure	Armor Value
Front	6	25
Right/Left Side	6	20
Rear	6	20
Turret	6	26

Controls: Advanced

Weapons and Equipment:

1 x Heavy Rifle (Turret)

2 tons Heavy Rifle Ammo

1 x Machinegun (Turret)

1 x Machinegun (Front)

.5 tons Machinegun Ammo (Body)

Variants: Fighting Bear- ReplaceHeavy Rifle with AC-5

Raging Bear- Reduce engine size (Spd 3/5), increase main gun to Ultra Heavy Rifle and add 2 tons rifle ammo and .5 tons MG ammo

Type:	Miliaco Heavy Tank	(BYE Military Industries)	
Tech Rating:	D		
Chassis Type:	Tracked		
Mass:	73 tons		
Chassis Modifications:			
	Armored		
Crew:	5		
Cargo:	None		

Engine Type:		Fuel Call
	Cruise MP/Safe Thrust:	4
	Flank MP/Maximum Thrust:	6
Range (km)/Thrust Points		350 km
Heat Sinks:	0	
Armor Type	BAR 10	
Armor Points	158	

Location	Internal Structure	Armor Value
Front	9	36
Right/Left	9	30
Rear	9	20
Turret	9	42

Controls: Advanced

Weapons and Equipment:

AC-5	(Turret)	8
Ammo (AC-5)		2
LRM-10	(Turret)	7
LRM-10	(Turret)	7
Ammo (LRM-10)		2

Variant: Short Range Varient is AC-10 w/2 tons ammo, LRM-10 w 1 ton ammo, and SRM-6 w/1 ton Ammo